

**MOBILE TV: CUSTOMIZING CONTENT AND
EXPERIENCE (HUMAN-COMPUTER INTERACTION
SERIES)**

Renea Basley

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Provides an exploration of mobile and pervasive interactive multimedia systems such as mobile TV Focuses on mobile systems that enable the creation and sharing of stories, encourage creativity, foster collaborative work and socialization, evolve communities and support video Pays special attention to the analysis of the quality of user experience Showcases successful case studies of research and design innovation in the area see more benefits. By clicking accept or continuing to use the site, you agree to the terms outlined in our Privacy PolicyTerms of Serviceand Dataset License. Whereas there are a lot of research-based books about user interface and interaction design for desktop applications and web sites, there is not yet a lot of equivalent literature available about mobile interaction design.

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